Progression of Knowledge in Art

	EYFS	Y1	Y2	Y3	Y4	Y5	Y6
Drawing	Beginning to use a variety of drawing tools Use drawings to tell a story Explore different lines Explore mark making on different textures Encourage accurate drawing of people	Extend the variety of drawing tools Explore different textures Observe and draw landscapes Observe patterns Observe anatomy (faces, limbs)	Experiment with tools and surfaces Draw ways of recording experiences and feelings Discuss the use of shadows, light and dark Sketch to make quick records	Experiment with tools and surfaces Draw both the positive and negative shapes Create initial sketches as a preparation for painting Use close observation as a source for drawing Create accurate	Identify and draw the effect of light Pay close attention to scale and proportion Accurate drawings of whole people including proportion and placement Work on a variety of scales	Exploring the effect of light on objects and people Explore the texture of a surface Produce increasingly accurate drawings of people Introduce the concept of perspective	Exploring the effect of light on objects and people Explore the texture of a surface Produce increasingly accurate drawings of people Continue to explore the concept of perspective

				drawings of people and animals Particular faces			
Painting/ Colour	Experimenting with primary colours Naming colours Non formal mixing Exploring tools that create colour in different ways	Name all the colours Mixing of colours Find collections of colours Apply colours with a range of tools	Begin to describe colours Continue to apply colour with a range of tools Make tones/shades of one colour by using white Make colour wheels Darken colours by using black Use colour on a large scale	Colour mixing Make colour wheels Introduce different types of brushes Explore painting techniques such as applying colour by dotting, scratching and splashing	Colour mixing and matching Observe colours and be able to discuss use and effect of colour when making choices Using colour to effect mood Using a brush with control	Introduce the concept of hue, tint, tone, shades and mood Explore the use of the texture of colour Use colours for a purpose Continue to use a brush in different ways with increasing control	Develop the concept of hue, tint, tone, shades and mood Explore the use of the texture of colour Use colours for a purpose Continue to use a brush in different ways with increasing control

Sculpture/ 3D Work	Handling, manipulating and enjoying using materials	Construct with various materials	Develop an awareness of natural and man-made forms	Explore form, shape, modelling and constructing (malleable and rigid materials)	Plan and develop ideas	Plan and develop ideas	Plan and develop ideas
	Sensory experiences	Use materials to make known objects for a purpose	Express personal and experiences and ideas in different forms	Planning and developing work	Explore surface patterns and surface textures	In 3D work, explore shape and form	In 3D work, explore shape and form
	Construction	Carve	To shape and form from direct observation (malleable and rigid materials)	Understanding the use of different adhesives and methods of construction	Discuss own work and the work of sculptors	Experiment with ways to model and join	Experiment with ways to model and join
	Building using a variety of materials	Pinch and roll coils	Explore decorative techniques	Considering aesthetics in 3D form work	Analyse and interpret natural and manmade forms of construction	Discuss and evaluate their own work and that of other sculptors	Discuss and evaluate their own work and that of other sculptors
	Shape work through modelling	Make simple joins using different materials	Replicate patterns and textures in a 3D form				

Textiles/ Collage	Handling, manipulating and using materials Sensory work Simple collages Simple weaving	Weaving Collage Sort materials according to different qualities using developing sensory vocabulary Learning how textiles create things	Overlapping and overlaying to create effects Use large eyed needles Running stitches Start to explore other simple stitches Collage	Collage using a variety of materials Weaving Tie dying Using smaller eyed needles and finer threads	Use a wider range of stitches Observe and design textural art Experiment with creating mood, feeling and movement Compare different fabrics	Use stories, music and poems as a stimulus Select and use materials Embellish work Explore the work of artists who use textiles	Develop the use of embellishing Apply knowledge of different techniques to express feelings Work collaboratively on a larger scale
Printing	Rubbings Printing with objects Creating patterns using objects	Explore printing using a range of soft and hard materials Create simple mono prints Create a clean, simple image	Explore printing using soft, hard and natural materials Explore printing in relief Explore the process of over printing using motifs and colour	Explore fabric printing Explore mono printing and relief printing Create repeating patterns when printing	Experience printing using different colours for effect Explore combining prints taken from different objects to produce an end piece	Use tools in a safe way Explore positive and negative space (positive being the space occupied by a shape and negative being the background space)	Build up drawings and images of whole or parts of items using various techniques Explore printing techniques used by various artists

Digital Media			
Explore ideas using digital sources such as tablets Recording visual images using tablets and recorders Using simple graphics software	Explore ideas using digital resources e.g the internet Record visual information using digital cameras and recorders	Record and collect images using digital cameras and video recorders Use a graphics package to create images and effects with lines by controlling the brush tool with increasing precision Changing the type of brush to create a particular effect Experiment with colours and textures by making appropriate choices and simple filters to manipulate images for a particular purpose	Record, collect and store images using digital cameras Present visual images using software such as photostory or powerpoint Use a graphics package to create and manipulate their images Be able to import an image into a graphics package Understand that a digital image is created by layering Create layered images from original ideas

Evaluation						
Recognising key features in their own and others' work Look and talk about what they've produced, describing simple techniques and media used	Show interest and describe what they like about their work and the work of others Look at and talk about their own work and the work of other artists, craft makers and designers and	When looking at creative work, express clear preferences and give reasons for these. Identify changes they might make or how their work could be developed further	Take the time to reflect upon what they like and dislike about their work and share how they could improve it. Discuss their own and others' work, expressing thoughts and feelings, and	Reflect upon their own work and use comparisons with the work of others (pupils and artists) to identify how to improve Discuss and review own and others work, expressing	Regularly analyse and reflect on their progress taking account of what they hope to achieve. Discuss and review their own and others work, expressing thoughts and feelings, and	Provide a reasoned evaluation of both their own and professionals' work which takes account of the starting points, intentions and context behind the work.

		the techniques they've used Verbally reflect on their work and what they could do better next time Describe the similarities and differences between different practices, making links to their own work	Reflect on the successes of their piece and identify what went well and what they could do better next time. Describe the similarities and differences between different practices, making links to their own work	using knowledge and understanding of artists, architects, craft makers and designers in history and techniques they have used.	thoughts and feelings and identify modifications/ changes and see how they can be developed further. Look at and reflect upon the work of artists, craft makers, architects and designers and the techniques they've used.	identify modifications/ changes and see how they can be developed further. Look at and reflect on the work of artists, craft makers, architects and designers and the techniques they have used.	Discuss and review their own and others work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further. Look at and reflect on the work of artists, craft makers, architects and designers and the techniques they have used

Artists	Van Gogh Seuret Bridget Riley Mondria Monet O'Keefe Barbara Hepworth Goldworthy Matisse	Paul Klee Diane Tuft Edward Henry, Andrew Goldsworthy, William Hogarth, Edvard Munch,Vincent Van Gogh	Diane Tuft, Recycling artists, Berenice Sydney, Naum Gabo, William Morris, Robert Furber,	Charlie Waite, Roy Lichenstein, Andy Worhol, Durer, Jane Wells Loudon, Keika Hasegowa Anita Klein	Jasper Johns Angie Lewin Fay Godwin Antony Gormley Giacometti Edward Hooper Rembrandt	Ansel Adams Zaha Hadid Stephen Wiltshire Monet Matisse Lowry Van Gogh	Mary Cassatt Edgar Degas Henri Matisse Elisabeth Frink Pablo Picasso Andy Warhol Van Gogh Max Beckmann
Vocabulary	Colour Shade Lighter Darker Attach Pattern Line Add Look Brush Stroke Print Build Improve Develop Create Sculpture Dab Print Mould Build Construct Mode lBlend	Colour Shade Lighter Darker Tone Mix Attach Design Style Support Pattern Line Strengthen Add Observe Evaluate Brush Stroke Print Build Improve Develop Enhance Create Sculpture Form Dab Print Mould Construct Model Blend Display		As left and Primary Secondary Tertiary Perspective Structure Compose Layer Palette Illustrate Focus Effect Statement Mood Scale Proportion Placement		As left and Project Perspective Statement Effect Composition Pointillism Surrealism Shadow Prototype Sepia Focal point Limited Pallette Hue Tint	